

Güray Hatip

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PROFILE

- My passion is to become a successful computer scientist. With this passion on my mind and with the will to study I can overcome any obstacles and problems. I have interest in software development and artificial intelligence. I have taken courses from my university other than computer science such as English literature, translation, mathematics and physics. With different set of skills I am ready for anything.

EDUCATION

Mugla Sitki Kocman University

Mugla, Turkey | September 2019 - Currently

COMPUTER SCIENCE STUDENT

- Education in this department is 100% English
- Bachelors third year with GPA: 3.12/4.00
- Some of the taken courses are: Data Structures and Algorithms, Discrete Computational Structures, Database Management Systems, Differential Equations, Programming Language Concepts, Programming Fundamentals, Introduction to Object Oriented Programming and many more computer science related courses.

West Pomeranian University of Technology

Szczecin, Poland | March 2021 - June 2021

COMPUTER SCIENCE WITH ERASMUS+

- Studying in Poland gave me a lot of knowledge about different cultures. I made a lot of friends from different countries. And had the opportunity to work with great teachers. It was a great experience.
- Taken courses are: Arduino 3D Printer, Human Computer Interaction, Mobile Application Development, Introduction to Natural Language Processing, Computer Games Programming, Intelligent Decision Systems, Intro to Statistics: Making Decisions Based on Data.

EXPERIENCE

- Solved different problems in an algorithm group in the university. I always try to improve myself with different challenges.
- Solved and still solving problems in HackerRank platform, here is my profile. [/HackerRank](#)
- Vice president of IAESTE Students Club in Mugla Sitki Kocman University. Our clubs purpose is to inform students about finding an internship working with IAESTE organization.

CERTIFICATES

- SQL for Data Science from University of California, Davis on Coursera. [/Certificate](#)
- Data Structures and Algorithms: Deep Dive Using Java from Tim Buchalka on Udemy. [/Certificate](#)
- Java Programming Masterclass: This course covers nearly everything about java programming. [/Certificate](#)
- Machine learning A-Z: Hands on Python & R in data science: Still in progress. [/Details](#)

PROJECTS

- We have found a dataset from Kaggle with a colleague of mine and changed problematic rows, deleted repeating values and implemented it again in third normal form. Here is the Github link to the project. [/Project](#)
- I have made many small projects using java programming language and after all these projects I gained experience with nearly every feature of java.
- I have made a small game with the purpose of collecting items in one minute with your player. For this I have used the Unity game engine.
- I am currently working for a big project. This project's goal is to lessen the effects of pollution. This project will be a mobile application and will also have a website.

SKILLS

Programming Languages: Java, Python, SQL, JavaScript, C, C#

Technology: Git, MySQL, Unity, Android Studio, JUnit, React-Native, Microsoft Office

Operating Systems: Linux, Windows, Mac

Coding skills: Object Oriented Programming, Data Structures, Algorithms, Unit testing

Personal: Team worker, Quick learner, Problem solver, Leadership

Languages: English(C1-C2), Turkish(Native)